

GOATSLAY



**GENERAL BAND INFORMATIONS
CATERING RIDER
TECHNICAL RIDER**

This Rider is Part of the concert contract

Internal
use only

GENERAL INFORMATION & CONTACT PERSON

This rider is part of the contract and represents the optimum. Deviations from the optimum are possible, but must be agreed in advance with the production, the booking and the band. If anything in the rider is unclear, please contact us as soon as possible. We will find a suitable solution for everything. This rider and all graphics, images and lettering including the entire layout are subject to copyright. Duplication, passing on to unauthorized third parties, publication or digital distribution are only permitted with the consent of the author. Violations can be prosecuted.

Contact Godskill / Technician

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TRAVEL PARTY & ARRIVAL ARRANGEMENTS

The Band always comes with 5 musicians. Other people who sometimes travel with the band are person for the merchandise or / and our own sound engineer. However, this does not apply to all gigs of the band. We will inform you in advance how many people will arrive.

Parking

The band needs space for at least two vehicles and a trailer or a van and a vehicle near the venue.

Helping hands

We need 1 or 2 helping hands to unload and load before and after the concert.

FOH

If our own sound engineer doesn't come with us, it is necessary to have a sound engineer to help set up the stage and mix the show.

Food & Drinks

At arrival a decent, healthy warm meal for the band and their crew is required (vegetables, meat, pasta, fruit, ...). A bottle of Jameson Whiskey with Ginger Ale and Lime would be very kind.

PLEASE NO FAST FOOD! After the Show some sandwiches would be very nice. Contractor agrees to provide free drinks (water, softdrinks and beer). Please note that we have a vegan in the band.

ACCOMMODATIONS

Rooming

If the band does not go back home after the performance (e. g. because of a distance or a gig abroad) 3 double rooms will be required, depending on the number of people arriving. We will inform you in advance how many people will be traveling with. A clean and close to the venue located (otherwise a shuttle service) pension is sufficient. We don't need a luxury hotel!

Backstage

A clean, dry and warm, lockable as possible space for storing the instruments and to prepare for the appearance is required.

Merchandise

A clean table about 2 meters of length with easy visibility and access for the people. Power outlets for our lights are required. Please inform us upfront if the festival takes a % of our merch sales!

Stage

Backdrop

Godskill will bring a backdrop, at least 3 meters high and 4 meters wide. We need assistance hanging the backdrop. A pipe or truss should be provided.

We need 10 cans/bottles of water on stage.

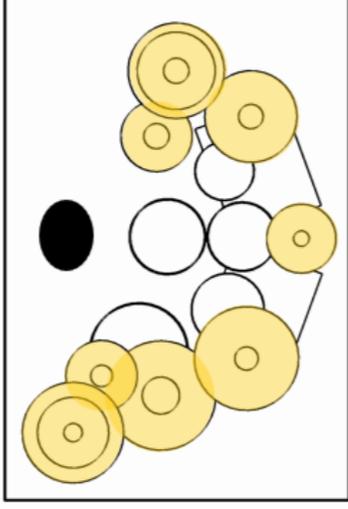
We need at least 20 minutes building and sound check time at club shows.

Stageplan Godskill

Electrical
plug

Bass Amp
Direct Signal
to In-Ear Rack

Drums



Electrical
plug

Electrical
plug

A professional drum set:

- 2 x 22" Bass Drum
- 1 x 8"/10"/12"/16" Tom
- 1 x Hi-Hat clamb (2nd Hi-Hat)
- 1 x Hi-Hat Stand
- 7 cymbal stands or rack

Professional drum carpet!!!

Electrical
plug

In Ear - Rack 8-Channel Lume for FOH

- 1: Vocals
- 2: Guitar 1
- 3: Guitar 2
- 4: Bass
- 5: Kick – Trigger
- 6: Overhead Drums (Optional)
- 7: Backing Track Left
- 8: Backing Track Right

Optional XLRs:
Output: Guest Vocals
Input: Talkback FOH

CLEAR AREA

Guitar 1 Amp
Direct Signal
to In-Ear Rack

Electrical
plug

Guitar 2 Amp
Direct Signal
to In-Ear Rack

Electrical
plug

Mic
Distorted vocals
Direct Signal
to In-Ear Rack

General light setup GodsKill

- Use only "cold" colours mainly from the backlights like white, blue, red, violet
 - We prefer a calm light setting that fits to our dark mess live show without too much movement, blinking, etc.
 - We bring our own hazer to the show and prefer constant fog instead of short term fog with a fog machine.
- Dim the lights in between the songs or while an intro is being played.
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Don't:

- ***yellow, green colours***
- ***No strobe effect in complete darkness***